

ASIATIC EARLY SUCCESSOR
320 BC to 300 BC

EUMENID ASIATIC EARLY SUCCESSOR

C-in-C mounted on horse and equipped as Agema, with standard bearer @ 70 points or as HI P, Sh, with standard and trumpeter @ 60 points. 1 only.

Ally-General mounted on horse as HC, L, @ 60 points or on foot as HI, P, Sh, @ 50 points. Up to 3

Kappadokian cavalry "Regular A" EHC, L, @ 36 points per 3 figure element. Min 2 to 4 elements.

Companions "Regular B" HC, L, @ 27 points per 3 figure element. Min 2 to 8 elements.

Colonist cavalry "Regular C" HC, L, @ 24 points per 3 figure element. Min 2 to 6 elements.

Greek mercenary or allied cavalry "Regular C" HC, JLS, @ 24 points per 3 figure element. Up to 3 elements.

Persian cavalry "Irregular B" HC, JLS, @ 21 points per 3 figure element. Up to 4 elements.

Thracian cavalry "Irregular B" LC, JLS, @ 10 points per 2 figure element. Up to 4 elements.

Macedonian phalangites and hypaspists "Regular B" MI, P, Sh, @ 20 points per 4 figure element. Min 8 to 16 elements.

Pantodapoi phalangites "Regular C" MI, P, Sh, @ 16 points per 4 figure element. Min 8 to 16 elements.

Greek mercenaries "Regular C" MI, P, Sh, or LMI, LTS, JLS, Sh, @ 16 points per 4 figure element. Min 6 to 18 elements.

Extra to upgrade any troops with P to HI, @ 8 points per element. Any or all

Cretans "Regular C" LI, B, @ 6 points per 2 figure element. Up to 6 elements.

Extra to give Cretans Sh, @ 2 points per element. Any or all

Persian archers "Irregular C" LI, B, @ 3 points per 2 figure element. Min 5 to 15 elements.

Persian missilemen "Irregular C" LI, S, Sh, @ 3 points per 2 figure element. Min 5 to 15 elements.

Javelinmen "Irregular C" LI, JLS, Sh, @ 6 points per 2 figure element. Up to 20 elements.

Elephants with "Irregular C" crew astride of Indian driver with JLS and Macedonian with P, @ 40 points. Up to 4

Heavy bolt-shooter with/"Regular C" crew of 3, @ 30 points. Up to 2

Argyraspid guard allies

Argyraspid Ally-General, Antigenes, on foot as HI, P, Sh, with standard bearer and trumpeter @ 50 points. *1 only. (*Compulsory if any Argyraspids used*)

Argyraspids "Regular A" MI, P, Sh, @ 24 points per 4 figure element. Up to 8 elements.

Eudamos ally contingent

Ally-General Eudamos, mounted on horse as HC, L, with standard bearer, @ 60 points. **1 only. (*Compulsory if any Indians used*)

Eudamos' Indian elephants with "Irregular C" crew of unarmed driver and 2 with JLS or LB, @ 40 points per model. Up to 8 models.

Eudamos' Indian cavalry "Irregular D" MC. JLS, Sh, @ 18 points per 3 figure element. Up to 4 elements.

Extra to upgrade Indian cavalry to "Irregular C", @ 3 points per element. Up to 1/2

Eudamos' Indian archers "Irregular D" LI, LB, 2HCW, @ 8 points per 4 figure element. Up to 4 elements.

Extra to upgrade Indian archers to "Irregular C", @ 4 points per element. Up to 1/2

Up to 20 regular command factors

Up to 20 irregular command factors

ANTIGONID ASIATIC EARLY SUCCESSOR

C-in-C. Antigonus Monophthalmus (one-eye) mounted on horse and equipped as Agema, with standard bearer @ 70 points or as HI P, Sh, with standard and trumpeter @ 60 points. 1 only. (Bold)

Sub-General, Demetrius Poliorcetes (the besieger) mounted on horse and equipped as HC, L, @ 50 points. 1 only (Bold)

Ally-General Pyrrhus of Epiros, mounted on horse as HC, L, @ 60 points or on foot as HI, P, Sh, @ 50 points. 1 only. (Bold)

Ally-General on foot as HI, P, Sh, or HI, LTS, Sh, @ 50 points. 1 only.

Agema "Regular A" HC, L, @ 30 points per 3 figure element. Min 2 to 4 elements.

Companions "Regular B" HC, L, @ 27 points per 3 figure element. Min 2 to 8 elements.

Colonist cavalry "Regular C" HC, L, @ 24 points per 3 figure element. Min 2 to 6 elements.

Greek mercenary or allied cavalry "Regular C" HC, JLS, @ 24 points per 3 figure element. Up to 3 elements.

Persian cavalry "Irregular B" HC, JLS, @ 21 points per 3 figure element. Up to 4 elements.

Thracian cavalry "Irregular B" LC, JLS, @ 10 points per 2 figure element. Up to 4 elements.

Tarantines "Regular C" LC, JLS, Sh, @ 16 points per 2 figure element. Up to 10 elements.

Medes or Parthians "Irregular C" LC, B, @ 8 points per 2 figure element. Up to 6 elements

Arachosians, Paropamisadae, Medes, Parthians "Irregular C" LC, JLS, @ 8 points per 2 figure element. Min 3 to 10 elements.

Macedonian phalangites and hypaspists "Regular B" MI, P, Sh, @ 20 points per 4 figure element. Min 8 to 16 elements.

Pantodapoi phalangites "Regular C" MI, P, Sh, @ 16 points per 4 figure element. Min 8 to 16 elements.

Greek mercenaries "Regular C" MI, P, Sh, or LMI, LTS, JLS, Sh, @ 16 points per 4 figure element. Min 6 to 18 elements.

Extra to upgrade any troops with P to HI, @ 8 points per element. Any or all

Greek democratic volunteer hoplites "Regular D" MI, LTS, Sh, @ 12 points per 4 figure element. Up to 16 elements.

Cretans "Regular C" LI, B, @ 6 points per 2 figure element. Up to 6 elements.

Extra to give Cretans Sh, @ 2 points per element. Any or all

Persian archers "Irregular C" LI, B, @ 3 points per 2 figure element. Min 5 to 15 elements.

Persian slingers "Irregular C" LI, S, Sh, @ 3 points per 2 figure element. Min 5 to 15 elements.

Persian Javelinmen "Irregular C" LI, JLS, Sh, @ 6 points per 2 figure element. Up to 20 elements.

Lycians or Pamphylians "Irregular C" LMI, JLS, Sh, @ 9 points per 3 figure element. Up to 6 elements.

Pirates "Irregular C" LI, JLS, Sh, @ 6 points per 2 figure element. Up to 20 elements.

Elephants with "Irregular C" crew astride of Indian driver with JLS and Macedonian with P, @ 40 points per model. Up to 4 models.

Heavy bolt-shooter with/"Regular C" crew of 3, @ 30 points per model. Up to 2 models.

Up to 20 regular command factors

Up to 20 irregular command factors

ALKETAN ASIATIC EARLY SUCCESSOR

C-in-C, Alketas mounted on horse and equipped as Agema, with standard bearer @ 70 points 1 only.
Ally-General mounted on horse as HC, L, @ 60 points. or on foot as HI, P, Sh, @ 50 points. Up to 2

Agema "Regular A" HC, L, @ 30 points per 3 figure element. Min 2 elements.

Companions "Regular B" HC, L, @ 27 points per 3 figure element. Min 2 elements.

Colonist cavalry "Regular C" HC, L, @ 24 points per 3 figure element. Min 2 elements.

Greek mercenary or allied cavalry "Regular C" HC, JLS, @ 24 points per 3 figure element. Min 2 elements.

Satrapal Persian cavalry "Irregular B" HC, JLS, @ 21 points per 3 figure element. Up to 12 elements.

Arachosians and Paropamisadae, "Irregular C" LC, JLS, @ 8 points per 2 figure element. Min 4 to 12 elements.

Pantodapoi phalangites "Regular C" MI, P, Sh, @ 16 points per 4 figure element. Min 8 to 32 elements.

Extra to upgrade pantadapoi to HI, @ 8 points per element. Any or all

Persian Phalanx archers, "Regular C" MI, B, @ 12 points per 4 figure element. Up to 32 elements.

Persian archers "Irregular C" LI, B, @ 3 points per 2 figure element. Min 5 to 15 elements.

Persian slingers "Irregular C" LI, S, Sh, @ 3 points per 2 figure element. Min 5 to 15 elements.

Asiatic javelinmen "Irregular C" LI, JLS, Sh, @ 6 points per 2 figure element. Up to 20 elements.

Elephants with "Irregular C" crew astride of Indian driver with JLS and Macedonian with P, @ 40 points per model. Up to 2 models.

Heavy bolt-shooter with/"Regular C" crew of 3, @ 30 points per model. Up to 2 models.

Arab camelry "Regular D" LCm, B, or JLS, @ 14 points per 2 figure element. Up to 6 elements.

Extra to give JLS armed camel riders Sh, @ 4 points per element.

Pisidian allies

Pisidian Ally-General mounted on horse as LC, JLS, @ 60 points. *1 only.

Pisidian Cavalry "Irregular C" LC, JLS, @ 8 points per 2 figure element. Min 3 to 12 elements.

Pisidian warriors "Irregular B" LMI, JLS, Sh, @ 12 points per 3 figure element. Min 6 to 36 elements.

Pisidian archers "Irregular C" LI, B, @ 3 points per 2 figure element. Min 4 to 8 elements.

Pisidian slingers "Irregular C" LI, S, Sh, @ 3 points per 2 figure element. Min 4 to 8 elements.

Up to 16 regular command factors

Up to 20 irregular command factors